

PROJECT MANAGEMENT FOR SCIENTISTS

PROJECT ORGANIZATION & CONTROL

CHRISTOPH U. KELLER, C.U.KELLER@UU.NL

STERREKUNDIG INSTITUUT UTRECHT

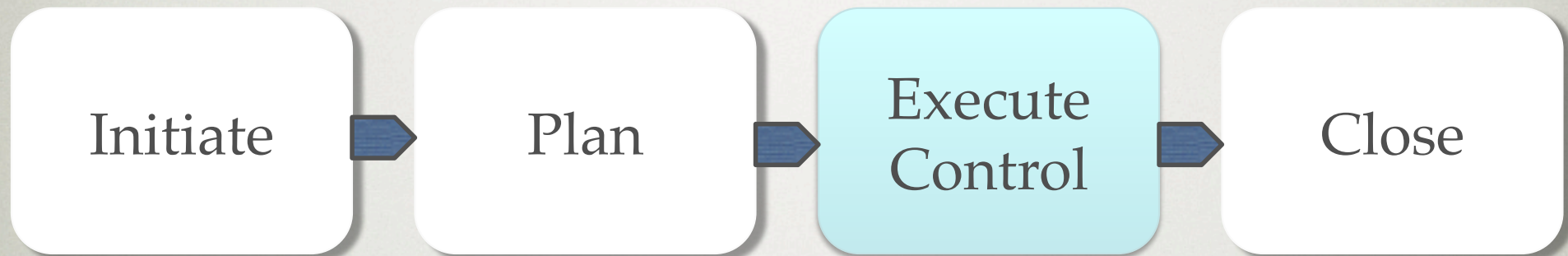
UTRECHT UNIVERSITY

WWW.ASTRO.UU.NL/~KELLER

OUTLINE

- Recap
- Resource Allocation
- Balancing
- Control Activities
- Change Management

WHERE WE ARE IN THE CYCLE



- Project life cycle
- Linear progression with decision points at boundaries
- Each box has a given set of inputs and outputs

WHAT WE HAVE: PROJECT PLANS

- (Science) requirements
- Work Breakdown Structure (WBS)
- Baseline schedule
- Baseline budget
- Resource plan (this lecture)
- Communication plan (future lecture)
- Risk analysis and mitigation plan (future lecture)
- Change control plan (this lecture)

WHAT WE HAVE: PROJECT TEAM

- Enthusiastic and well-informed sponsor
- Project team with roles, authorities, and responsibilities

RESOURCE ALLOCATION

- After initial resource assignment and scheduling, many resources are used $>100\%$
- Can be avoided by changing resource assignments and/or changing schedule (leveling)
- Resource leveling is last step in making realistic schedule
- Resource leveling: optimize the use of people and equipment assigned to project
- Some of it can be made automatically
- Also avoid under-allocation (people become inefficient)

PROJECT MANAGEMENT TRIANGLE

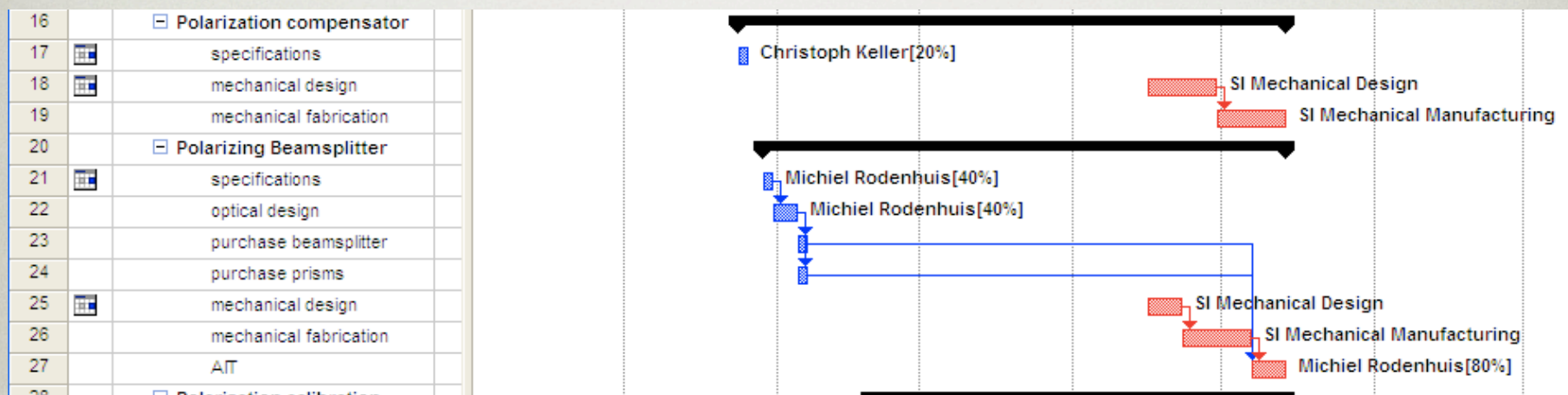


- Scope = science requirements, performance
- Resources = cost, budget
- Time (to completion) = schedule

One side cannot be changed without affecting the others!

CRITICAL PATH

- Consecutive tasks where delay in any of those tasks delays project as a whole
- Typically shown in red in Gantt chart software



BALANCING ACT

- Balance project scope against 3 constraints
 1. Time: will not get project done within time allotted by project (baseline) plan
 2. Money: can deliver desired outcome on schedule, but it will cost too much
 3. Resources: project cost is ok, but schedule call for people, equipment that are not available, even though the money is there to hire/buy
- Balancing required if one or several constraints are violated

BALANCING

- Balance at project level
 - Make changes that will deliver on time, within budget, and all requirements fulfilled
 - Authority to do that within project
- Balance project constraints
 - Change requirements, budget, and/or schedule
 - Requires agreement of all stakeholders
- Balance at sponsor level
 - Choice of which projects to pursue, how to spread limited resources
 - Requires sponsor agreement or above

BALANCING AT PROJECT LEVEL

- Reestimate Project
- Change Task Assignments
- Add People to Project
- Increase Productivity
- Outsource
- Overtime

REESTIMATING BUDGET

- Optimist's choice
- Potential to reduce pessimistic estimates
- **Positive:** legitimately reduced estimates make project cheaper and / or faster
- **Negative:** Wishful thinking since estimates are not better
- **Best:** always check estimates, check estimating assumptions; do not reduce to please; increase facts supporting cost and schedule

CHANGE TASK ASSIGNMENTS

- Straightforward resource allocation maneuver
- Add resources to tasks on critical path
- **Positive:** reduced project duration at the same cost
- **Negative:** Too many cooks as too many people on a single task work less efficiently, therefore increased cost
- **Best:** 3 things to consider when moving resources:
 - Both tasks need the same resource type
 - Critical path may change after resource change
 - Not all task durations are reduced by adding people

ADD PEOPLE TO PROJECT

- Obvious approach to reducing the project duration
- Either increase number of simultaneous tasks or number of people per task
- **Positive:** reduced project duration
- **Negative:** increase in cost of coordination and communication, requires (rare) qualified resources
- **Best:** some tasks are suitable to be done by more people; other concurrent tasks are very independent and can be done by different people

INCREASED PRODUCTIVITY

- Some people are more productive than others
- High performers can reduce schedule and cost
- **Positive:** highly cost and schedule effective, better results
- **Negative:** other projects will suffer and team is often overqualified
- **Best:** mix top and average people
 - Create experts by putting same people on similar tasks
 - Use WBS to identify tasks that benefit most from top talent
 - Involve top people in project management tasks

OUTSOURCE PROJECT (PARTS)

- Part of project is handed over to outside company
- Good when required skills are not available within team
- **Positive:** greater experience increases productivity, schedule
- **Negative:** responsibility move increases risk
- **Best:** high risk, high return
 - Find qualified company
 - Clear agreements before work starts using project management approaches

OVERTIME

- Easiest way to add more labor to project
- More efficient than adding more people
- **Positive:** no additional coordination, communication required, less distractions in workplace
- **Negative:** overtime costs more, less efficient, burnout
- **Best:** overtime is perceived as above and beyond normal
 - Apply sparingly and show benefits to project
 - Only when leading to big paybacks

BALANCING PROJECT CONSTRAINTS

- Reduce project scope (reduced low-priority science)
- Fixed-phase scheduling (always meet schedule)
- Fast-tracking (non-traditional task overlapping)
- Phased product delivery (early, partially useful product, full product later)
- Do it twice (quick-and-dirty first, then solid product)

CONTROLLING PROJECTS

- Plan is clear, thought-out, manageable
- Execution means
 - Work is being done
 - Problems arise
 - Constraints are violated
 - Information deluge
 - Not enough time to get everything done
 - Changes occur
- Challenge to stay in control

CONTROL ACTIVITIES

- Manage scientific / technical performance
- Manage cost, schedule, resources
- Control changes
- Manage risks and problems
- Manage project team
- Communicate achievements and project status

CHANGE CONTROL

- Every project faces changes in requirements, cost, schedule, resources
- If not carefully controlled, project goes out of control
- Once approved, requirements, cost, schedule, etc. become controlled
- Changes to 'controlled' requirements etc. must pass through change management process

CHANGE MANAGEMENT PROCESS

- Identify potential change, submit change request
- Document and analyze change request
- Evaluate change and impact on project plan
- Obtain formal approval on change
- Implement and document change
- Review and close change

CONFIGURATION MANAGEMENT

- Subset of change management
- Makes sure everybody uses the same version of documents, plans etc.
- Configuration management for any project part where different versions occur during life of project
 - Project control documents
 - Electronic files
 - Prototypes, experiments,