# **Interference, Diffraction and Fourier Theory**

**ATI 2014 Lecture 02 Keller and Kenworthy**

# **The three major branches of optics**

**Geometrical Optics**

**"Light travels as straight rays"**



**Physical Optics**

**"Light can be described as a series of waves"**



**Diffraction, interference**

**Quantum Optics**

**"Light can be described as discrete particles"**



**<http://skullsinthestars.com/2007/08/31/optics-basics-the-three-major-branches-of-optical-science/>**

#### **Solving Maxwell's Equations directly** Solving Maxwell's Equations directly

$$
\nabla \cdot \vec{D} = 4\pi \rho
$$
  

$$
\nabla \times \vec{H} - \frac{1}{c} \frac{\partial \vec{D}}{\partial t} = \frac{4\pi}{c} \vec{j}
$$
  

$$
\nabla \times \vec{E} + \frac{1}{c} \frac{\partial \vec{B}}{\partial t} = 0
$$
  

$$
\nabla \cdot \vec{B} = 0
$$

**Need to solve four coupled<br>differential equations together** *H* ry<br>ry with boundary conditions<br>
<u>with boundary conditions</u> **Need to solve four coupled**

*<sup>c</sup> speed of light in vacuum* <sup>~</sup> *Numerically, require a 3D mesh* eng<br>E ~<br>~<br>~ with sub-wavelength resolution

**b**<br>**B**<br>**B** f lS **Each point has a vector for**<br> **Eand B field** *t* time **E and B field**

### **…can be done for optics a few wavelengths in size**

**Waveguide for microwave radiation**

**Green = magnetic field Red = electric fiels**

**<http://www.comsol.com/blogs/quick-intro-modeling-rf-microwave-heating/>**

### **Simplified with Wave Equation in Matter** damped (vector) wave

$$
\nabla^2 \vec{E} - \frac{\mu \epsilon}{c^2} \frac{\partial^2 \vec{E}}{\partial t^2} - \frac{4\pi \mu \sigma}{c^2} \frac{\partial \vec{E}}{\partial t} = 0
$$

**Now one equation for E field** @*H*



# **Solutions with plane waves**

Plane Vector Wave ansatz: *E*  $\bar{\bar{E}}$ = *E*  $\vec{E}_0 e^{i(\vec{K}\cdot\vec{x}-\omega t)}$ 

- $\bar{\bm{k}}$ *k* spatially and temporally constant *wave vector* Philally and tompol
- $\bar{\bm{k}}$ *k* normal to surfaces of constant phase Plane Vector Wave ansatz: *E* ~ = *E* ~ <sup>0</sup>*ei*(~*k·*~*x*!*t*) ~ *k* spatially and temporally constant *wave vector*
- $\bar{\bm{k}}$  $k$  *wave number*
- ~ *x* spatial location *|* ~ *k| wave number*
- $\omega$  angular frequency (2 $\pi\times$  frequency)
- *t* time

*|*

*E*  $\bar{\bar{E}}$  $\epsilon_0$  a (generally complex) vector independent of time and space  $\,$  generally complex) vector independent of time and

real electric field vector given by real part of *E* ectric field vector given by real part of  $\bar{E}$ 

#### Scalar Wave

- Scalar Wave electric field at position  $\vec{r}$  at time *t* is  $\tilde{E}(\vec{r}, t)$ 
	- **•** complex notation to easily express amplitude and phase
	- **•** real part of complex quantity is the physical quantity

### Young's Double Slit **Experiment**



- **•** monochromatic wave
- infinitely small holes (pinholes)
- source *S* generates fields  $\tilde{E}(\vec{r}_1,t) \equiv \tilde{E}_1(t)$  at  $S_1$  and  $\tilde{E}(\vec{r}_2,t)\equiv \tilde{E}_2(t)$  at  $S_2$
- two spherical waves from pinholes interfere on screen
- **e** electrical field at P

$$
\tilde{E}_P(t) = \tilde{C}_1 \tilde{E}_1(t-t_1) + \tilde{C}_2 \tilde{E}_2(t-t_2)
$$

- $t_1 = r_1/c, t_2 = r_2/c$
- $r_1$ ,  $r_2$ : path lengths from  $S_1$ ,  $S_2$  to P
- propagators  $\tilde{\mathcal{C}}_{1,2} = \frac{1}{2}$  $\lambda$

### **Two pinholes produce diffraction pattern**



#### Change in Angle of Incoming Wave

- phase of fringe pattern changes, but not fringe spacing
- $\bullet$  tilt of  $\lambda/d$  produces identical fringe pattern

### **Different wavelengths make envelope**



#### Change in Wavelength

- fringe spacing changes, central fringe broadens  $\bullet$
- integral over 0.8 to 1.2 of central wavelength
- o integral over wavelength makes fringe envelope

# Visibility **Visibility Function V**

$$
V = \frac{I_{\text{max}} - I_{\text{min}}}{I_{\text{max}} + I_{\text{min}}}
$$

*I<sub>max</sub>*, *I<sub>min</sub>* are maximum and adjacent minimum in fringe pattern

### **Fringes seen at VLT of the star Sirius**



### **Why do we not see fringes everywhere during the day?**

### **COHERENCE**

**Real world sources are:**



#### **Not point like Mot monochromatic**

### Experience of the UV ny do **Why do we not see fringes everywhere during the day?**



### **Coherence** Coherence

#### Mutual Coherence

total field in point *P*

$$
\tilde{E}_P(t) = \tilde{C}_1 \tilde{E}_1(t-t_1) + \tilde{C}_2 \tilde{E}_2(t-t_2)
$$

irradiance at *P*, averaged over time (expectation operator **E**)

$$
I = \mathbf{E}|\tilde{E}_P(t)|^2 = \mathbf{E}\left\{\tilde{E}_P(t)\tilde{E}_P^*(t)\right\}
$$

writing out all the terms

$$
I = \tilde{C}_1 \tilde{C}_1^* \mathbf{E} \left\{ \tilde{E}_1(t - t_1) \tilde{E}_1^*(t - t_1) \right\} + \tilde{C}_2 \tilde{C}_2^* \mathbf{E} \left\{ \tilde{E}_2(t - t_2) \tilde{E}_2^*(t - t_2) \right\} + \tilde{C}_1 \tilde{C}_2^* \mathbf{E} \left\{ \tilde{E}_1(t - t_1) \tilde{E}_2^*(t - t_2) \right\} + \tilde{C}_1^* \tilde{C}_2 \mathbf{E} \left\{ \tilde{E}_1^*(t - t_1) \tilde{E}_2(t - t_2) \right\}
$$

*stationary* wave field, time average independent of absolute time

$$
I_{S_1} = \mathbf{E} \left\{ \tilde{E}_1(t) \tilde{E}_1^*(t) \right\}, \ I_{S_2} = \mathbf{E} \left\{ \tilde{E}_2(t) \tilde{E}_2^*(t) \right\}
$$

irradiance at *P* is now Mutual Coherence (continued)  $\frac{1}{2}$ 

$$
I = \tilde{C}_1 \tilde{C}_1^* I_{S_1} + \tilde{C}_2 \tilde{C}_2^* I_{S_2}
$$
  
+  $\tilde{C}_1 \tilde{C}_2^* \mathbf{E} \left\{ \tilde{E}_1(t - t_1) \tilde{E}_2^*(t - t_2) \right\} + \tilde{C}_1^* \tilde{C}_2 \mathbf{E} \left\{ \tilde{E}_1^*(t - t_1) \tilde{E}_2(t - t_2) \right\}$ 

• time difference  $\tau = t_2 - t_1 \Rightarrow$  last two terms become

$$
\tilde{C}_1 \tilde{C}_2^* \mathbf{E} \left\{ \tilde{E}_1(t+\tau) \tilde{E}_2^*(t) \right\} + \tilde{C}_1^* \tilde{C}_2 \mathbf{E} \left\{ \tilde{E}_1^*(t+\tau) \tilde{E}_2(t) \right\}
$$

• equivalent to

$$
2\text{ Re }\left[\tilde{C}_1\tilde{C}_2^*\mathbf{E}\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}\right]
$$

 $\hat{C}_1$  propagators  $\tilde{C}$  purely imaginary:  $\tilde{C}_1 \tilde{C}_2^* = |\tilde{C}_1^* \tilde{C}_2| = |\tilde{C}_1||\tilde{C}_2|$  $\bigl\{ \textsf{cross-term becomes } 2|\tilde{C}_1||\tilde{C}_2|R\tilde{e}\bigr\} \bigl\}$  $\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}$  $\iota$ 

#### irradiance at *P*

$$
I = \tilde{C}_1 \tilde{C}_1^* I_{S_1} + \tilde{C}_2 \tilde{C}_2^* I_{S_2} + 2|\tilde{C}_1||\tilde{C}_2|Re\left[\mathbf{E}\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}\right]
$$

**o** mutual coherence function of wave field at  $S_1$  and  $S_2$ 

$$
\tilde{\Gamma}_{12}(\tau) = \mathbf{E}\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}
$$

 $\int \text{Therefore } I = |\tilde{C}_1|^2 I_{S_1} + |\tilde{C}_2|^2 I_{S_2} + 2|\tilde{C}_1||\tilde{C}_2|$  Re  $\tilde{\Gamma}_{12}(\tau)$ 

 $I_1 = |\tilde{C}_1|^2 I_{S_1}, I_2 = |\tilde{C}_2|^2 I_{S_2}$ : irradiances at *P* from single aperture

$$
I = I_1 + I_2 + 2|\tilde{C}_1||\tilde{C}_2| \text{ Re } \tilde{\Gamma}_{12}(\tau)
$$

### Self-Coherence

 $S_1 = S_2 \Rightarrow$  mutual coherence function = autocorrelation

$$
\tilde{\Gamma}_{11}(\tau) = \tilde{B}_1(\tau) = \mathbf{E} \left\{ \tilde{E}_1(t + \tau) \tilde{E}_1^*(t) \right\}
$$
\n
$$
\tilde{\Gamma}_{22}(\tau) = \tilde{B}_2(\tau) = \mathbf{E} \left\{ \tilde{E}_2(t + \tau) \tilde{E}_2^*(t) \right\}
$$

autocorrelation functions are also called *self-coherence functions*  $\bullet$  for  $\tau = 0$ 

$$
I_{S_1} = \mathbf{E} \left\{ \tilde{E}_1(t) \tilde{E}_1^*(t) \right\} = \Gamma_{11}(0) = \mathbf{E} \left\{ |\tilde{E}_1(t)|^2 \right\}
$$
  

$$
I_{S_2} = \mathbf{E} \left\{ \tilde{E}_2(t) \tilde{E}_2^*(t) \right\} = \Gamma_{22}(0) = \mathbf{E} \left\{ |\tilde{E}_2(t)|^2 \right\}
$$

• autocorrelation function with zero lag ( $\tau = 0$ ) represent (average) irradiance (power) of wave field at  $S_1$ ,  $S_2$ 

### Complex Degree of Coherence

using selfcoherence functions

$$
|\tilde{C}_1||\tilde{C}_2| \ = \ \frac{\sqrt{I_1}\sqrt{I_2}}{\sqrt{\Gamma_{11}(0)}\sqrt{\Gamma_{22}(0)}}
$$

normalized mutual coherence defines the **complex degree of coherence**

$$
\tilde{\gamma}_{12}(\tau) = \frac{\tilde{\Gamma}_{12}(\tau)}{\sqrt{\Gamma_{11}(0)\Gamma_{22}(0)}} = \frac{\mathbf{E}\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}}{\sqrt{\mathbf{E}\left\{|\tilde{E}_1(t)|^2\right\}\mathbf{E}\left\{|\tilde{E}_2(t)|^2\right\}}}
$$

irradiance in point *P* as *general interference law for a partially coherent radiation field*

$$
I = I_1 + I_2 + 2\sqrt{I_1I_2} Re \,\tilde{\gamma}_{12}(\tau)
$$

#### Spatial and Temporal Coherence

• complex degree of coherence

$$
\tilde{\gamma}_{12}(\tau) \equiv \frac{\tilde{\Gamma}_{12}(\tau)}{\sqrt{\Gamma_{11}(0)\Gamma_{22}(0)}} = \frac{\mathbf{E}\left\{\tilde{E}_1(t+\tau)\tilde{E}_2^*(t)\right\}}{\sqrt{\mathbf{E}\left\{|\tilde{E}_1(t)|^2\right\}\mathbf{E}\left\{|\tilde{E}_2(t)|^2\right\}}}
$$

- **o** measures both
	- *spatial coherence* at  $S_1$  and  $S_2$
	- $\bullet$  *temporal coherence* through time lag  $\tau$
- $\bullet$   $\tilde{\gamma}_{12}(\tau)$  is a complex variable and can be written as:

$$
\tilde{\gamma}_{12}(\tau) = |\tilde{\gamma}_{12}(\tau)|e^{i\psi_{12}(\tau)}
$$

- $\bullet$  0  $\leq$   $|\tilde{\gamma}_{12}(\tau)| \leq$  1
- phase angle  $\psi_{12}(\tau)$  relates to
	- $\bullet$  phase angle between fields at  $S_1$  and  $S_2$
	- phase angle difference in  $P$  resulting in time lag  $\tau$

#### Coherence of Quasi-Monochromatic Light

• quasi-monochromatic light, mean wavelength  $\overline{\lambda}$ , frequency  $\overline{\nu}$ , phase difference  $\phi$  due to optical path difference:

$$
\phi = \frac{2\pi}{\overline{\lambda}}(r_2 - r_1) = \frac{2\pi}{\overline{\lambda}}c(t_2 - t_1) = 2\pi\overline{\nu}\tau
$$

• with phase angle  $\alpha_{12}(\tau)$  between fields at pinholes  $S_1$ ,  $S_2$ 

$$
\psi_{12}(\tau)=\alpha_{12}(\tau)-\phi
$$

• and

$$
Re \,\tilde{\gamma}_{12}(\tau) = |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi]
$$

**•** intensity in *P* becomes

$$
I = I_1 + I_2 + 2\sqrt{I_1 I_2} |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi]
$$

Visibility of Quasi-Monochromatic, Partially Coherent Light

### **o** intensity in P

$$
I = I_1 + I_2 + 2\sqrt{I_1 I_2} |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi]
$$

- $\bullet$  maximum, minimum *I* for  $cos(...) = \pm 1$
- visibility *V* at position *P*

$$
V=\frac{2\sqrt{l_1}\sqrt{l_2}}{l_1+l_2}|\tilde{\gamma}_{12}(\tau)|
$$

• for  $I_1 = I_2 = I_0$ 

$$
I = 2I_0 \{1 + |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi] \}
$$
  

$$
V = |\tilde{\gamma}_{12}(\tau)|
$$

#### Interpretation of Visibility

• for  $I_1 = I_2 = I_0$ 

$$
I = 2I_0 \{1 + |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi] \}
$$
  

$$
V = |\tilde{\gamma}_{12}(\tau)|
$$

- *modulus of complex degree of coherence = visibility of fringes*
- modulus can therefore be measured
- shift in location of central fringe (no optical path length difference,  $\phi = 0$ ) is measure of  $\alpha_{12}(\tau)$
- measurements of visibility and fringe position yield amplitude and phase of complex degree of coherence

#### Fringe Pattern



• for  $I_1 = I_2 = I_0$ 

$$
I = 2I_0 \{ 1 + |\tilde{\gamma}_{12}(\tau)| \cos [\alpha_{12}(\tau) - \phi] \} \quad V = |\tilde{\gamma}_{12}(\tau)|
$$

source *S* on central axis, fully coherent waves from two holes

$$
I = 2I_0(1 + \cos \phi) = 4I_0 \cos^2 \frac{\phi}{2}
$$



$$
I = 4I_0 \cos^2 \frac{\phi}{2}
$$

$$
\phi = \frac{2\pi}{\overline{\lambda}} (r_2 - r_1) = 2\pi \overline{\nu} \tau
$$

- **o** distance *a* between pinholes
- $\bullet$  distance *s* to observation plane  $\Sigma_O$ , *s*  $\gg$  *a*
- path difference  $(r_2 r_1)$  in equation for  $\phi$  in good approximation

$$
r_2-r_1\ =\ a\theta\ =\ \frac{a}{s}\ y
$$

• and therefore

$$
I = 4I_0 \cos^2 \frac{\pi a y}{s \overline{\lambda}}
$$

### Interference Fringes from Monochromatic Point Source



- irradiance as a function of the *y*-coordinate of the fringes in observation plane  $\Sigma_{\Omega}$
- **•** irradiance vs. distance distribution is Point-Spread Function (PSF) of ideal two-element interferometer

### Huygens-Fresnel Principle



en.wikipedia.org/wiki/File:Refraction\_on\_an\_aperture\_-\_Huygens-Fresnel\_principle.svg

- every unobstructed point of a wavefront at a given moment in time serves as a source of spherical, secondary waves with the same frequency as the primary wave
- the amplitude of the optical field at any point beyond is the coherent superposition of all these secondary, spherical waves

# **Diffraction**



**If obstructions are small compared to the wavelength, then waves will spread out**

**Huygens-Fresnel works for most cases and is much faster than solving Maxwell's Equations!**

# **Fraunhoffer and Fresnel Diffraction**



en.wikipedia.org/wiki/File:Fraunhofer\_diffraction\_pattern\_image.PNG

- wave shape changes as it moves away from obstruction
- *Fresnel* (or near-field) diffraction close to obstruction
- em Fraunhofer (or far-field) diffraction far away from obstruction  $\bullet$
- **•** rule of thumb: Frauenhofer diffraction for

$$
R > a^2/\lambda
$$

# **Single Slit Diffraction**



hyperphysics.phy-astr.gsu.edu/hbase/phyopt/sinslit.html

- diffraction of a plane wave on a slit aperture
- Huygens-Fresnel: line of spherical wave sources

### **Break slit into many small radiating elements**

with *E*<sup>0</sup> the strength of each slit segment *i* at point *P* is

$$
E_i(P) = \frac{E_L}{r_i} \sin(k\omega - kr_i)\Delta y_i
$$

*i* segment index  $(1 - M)$ 

- *EL* source strength per unit length
	- *ri* distance between segment and point *P*
- $\Delta y_i$  small segment of slit
	- *D* length of slit

### **Integrate small elements along slit**

**•** integrate along slit

$$
E = E_L \int_{-D/2}^{D/2} \frac{\sin \omega t - kr}{r} dy
$$

express *r* as a function of *y*:

$$
r = R - y \sin \theta + \frac{y^2}{2R} \cos^2 \theta + \dots
$$

R distance between center of slit and point *P*

substituting, integrating and squaring for intensity:

$$
I(\theta) = I(0) \left(\frac{\sin \beta}{\beta}\right)^2
$$

$$
\bullet \ \beta = (kD/2) \sin \theta
$$

### **Destructive interference**



hyperphysics.phy-astr.gsu.edu/hbase/phyopt/sinslitd.html

- **assume infinite distance from aperture for source and** observation plane
- equivalent to plane waves coming from aperture into different directions
- **•** first minimum when phase delay at edge is exactly one wave

# **Circular aperture diffraction**

integrate over circular aperture with radius *a*

$$
E = \frac{E_A e^{i(\omega t - kR)}}{R} \int \int_{aperture} e^{ik(Yy + ZZ)/R} dS
$$

using polar coordinates in aperture and plane of observation and Bessel functions

$$
I(\theta) = I(0) \left( \frac{2J_1(kasin \theta)}{kasin \theta} \right)^2
$$

- *J*<sup>1</sup> Bessel function of order 1
- **•** Airy function
- first dark ring at 1*.*22 *<sup>R</sup>* 2*a*
- **•** images with perfect telescopes are convolution of Airy disk with actual image



## **…and for any type of aperture**

● from before forgetting common phase term and 1/*R* amplitude drop-off

$$
E(Y,Z) = \int \int_{aperture} A(y,z) e^{ik(Yy+Zz)/R} dS
$$

- complex aperture function  $A(y, z)$  describing non-uniform absorption and phase delays
- finite aperture  $\Rightarrow$  change integration boundaries to infinity
- with  $k_v = kY/R$  and  $k_z = kZ/R$  we obtain

$$
E(k_y, k_z) = \int \int_{aperture} A(y, z) e^{i(k_y y + k_z z)} dy dz
$$

**•** field distribution in Fraunhofer diffraction pattern is Fourier transform of field distribution across aperture

# **The Point Spread Function**

- intensity is modulus squared of field distribution  $\Rightarrow$  point-spread function
- image of a point source: *Point Spread Function (PSF)*
- image of arbitrary object is a convolution of object with PSF

$$
i = o * s
$$

- *i* observed image
- *o* true object, constant in time
- *s* point spread function
- ⇤ convolution

# **The Optical Transfer Function**

**• after Fourier transformation:** 

$$
I=O\cdot S
$$

- **Fourier transformed**
- *I* Fourier transform of image
- *O* Fourier transform of object
- *S* Optical Transfer Function (OTF)
- **OTF is Fourier transform of PSF and vice versa**



### Finite Hole Diameter

- fringe spacing only depends on separation of holes and  $\bullet$ wavelength
- the smaller the hole, the larger the 'illuminated' area  $\bullet$
- fringe envelope is Airy pattern (diffraction pattern of a single hole)

#### Interferometer with Finite Apertures

- non-ideal two-element interferometer with finite apertures using *pupil function* concept (Observational Astrophysics 1)
- optical transfer function (OTF)

$$
OTF = 2\left(\frac{\lambda}{R}\right)^2 \left[\delta(\vec{\zeta}) + \frac{1}{2}\delta\left(\vec{\zeta} - \vec{s}/\lambda\right) + \frac{1}{2}\delta\left(\vec{\zeta} + \vec{s}/\lambda\right)\right]
$$

- pair of pinholes transmits three spatial frequencies
	- DC-component  $\delta(\vec{0})$
	- two high frequencies related to length of baseline vector  $\vec{s}$  at  $\pm \vec{s}/\lambda$
- 3 spatial frequencies represent three-point sampling of the **uv-plane** in 2-d spatial frequency space
- complete sampling of uv-plane provides sufficient information to completely reconstruct original brightness distribution

### Point-Spread Function (PSF)

PSF is Fourier Transform of OTF

$$
\delta(\vec{\zeta}) \Leftrightarrow \delta(\vec{\zeta}) \Leftrightarrow 1
$$
\n
$$
\delta(\vec{\zeta} - \vec{s}/\lambda) \Leftrightarrow e^{i2\pi \vec{\theta} \cdot \vec{s}/\lambda}
$$
\n
$$
\delta(\vec{\zeta} + \vec{s}/\lambda) \Leftrightarrow e^{-i2\pi \vec{\theta} \cdot \vec{s}/\lambda}
$$

Point-Spread Function of 2-element interferometer

$$
\left(\frac{\lambda}{R}\right)^2 \left[2(1+\cos 2\pi \vec{\theta}\cdot \vec{s}/\lambda)\right] = 4\left(\frac{\lambda}{R}\right)^2 \cos^2 \pi \vec{\theta}\cdot \vec{s}/\lambda
$$

- $\vec{\theta}$ : 2-d angular coordinate vector
- attenuation factor  $(\lambda/R)^2$  from spherical expansion

#### 2-d Brightness Distribution



PSF of single circular aperture PSF of two-element



4.00

interferometer, aperture diameter  $d = 25$  m, length of baseline vector *|*~ *s|* = 144 m

• double beam interference fringes showing modulation effect of diffraction by aperture of a single pinhole

6

### **Why do we see Airy patterns of stars?**



**Image of Vega taken with 8.4m diameter telescope in Arizona**

# van Cittert-Zernike Theorem



- o relates brightness distribution of extended source and phase correlation between two points in radiation field
- extended source *S* incoherent, quasi-monochromatic
- **•** positions  $P_1$  and  $P_2$  in observers plane  $\Sigma$

$$
\tilde{E}_1(t)\tilde{E}_2^*(t) = \mathbf{E}\{\tilde{E}_1(t)\tilde{E}_2^*(t)\} = \tilde{\Gamma}_{12}(0)
$$

#### The Solution

- $I(\vec{\Omega})$  is intensity distribution of extended source as function of unit direction vector  $\vec{\Omega}$  as seen from observation plane  $\Sigma$
- $\tilde{\Gamma}(\vec{r})$  is coherence function in  $\Sigma$ -plane
- vector  $\vec{r}$  represents arbitrary baseline
- **•** van Cittert-Zernike theorem

$$
\tilde{\Gamma}(\vec{r}) = \int \int_{\text{source}} I(\vec{\Omega}) e^{\frac{2\pi i \vec{\Omega} \cdot \vec{r}}{\lambda}} d\vec{\Omega}
$$

$$
I(\vec{\Omega}) = \lambda^{-2} \int \int_{\Sigma \text{-plane}} \tilde{\Gamma}(\vec{r}) e^{-\frac{2\pi i \vec{\Omega} \cdot \vec{r}}{\lambda}} d\vec{r}
$$

- $\tilde{\Gamma}(\vec{r})$  and  $I(\vec{\Omega})$  are linked through Fourier transform, except for scaling with wavelength  $\lambda$
- "true" Fourier transform with *conjugate variables*  $\vec{\Omega}$ ,  $\vec{r}/\lambda$ ,
- Fourier pair:  $I(\vec{\Omega}) \Leftrightarrow \vec{\Gamma}(\vec{r}/\lambda)$