(Astronomical Observing Techniques) Astronomische Waarneemtechnieken

# 11<sup>th</sup> Lecture: 30 November 2011



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- Ņ Main Components
- 1D Imaging and Fringes
- 2D Imaging

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- S Fundamental Limitations
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- 7 Sub-mm Interferometers

Based on: information provided by ESO on their public website, incl. tutorial by A. Glindemann; Rep. Prog. Phys. 66 (2003) 789–857 by J.D Monnier, astro-ph/9609092v1 by T. Bedding; and ARA&A 30, 457–98 (1992) by M. Shao & M.M. Colavita.





Interferometry is like masking a giant telescope:

### The Consequence

→ Hippolyte Fizeau (1868): basic concept of stellar interferometry

Angular resolution is determined by interference; interference does not need a continuous aperture (see Young's double slit experiment)!

Angular resolution  $\theta = 1.22 \frac{\lambda}{D}$ 

The Basic Idea

 $D = D_{tel}$ 

D = d<sub>baseline</sub>+D<sub>tel</sub>



#### The Basic Principle – Optical



### Main Components: 1) Telescopes

type and characteristics An optical interferometer typically consists of n telescopes of similar





Keck interferometer (Hawaii)↑ ← VLTI (Paranal)

#### Main Components: 2 **Delay** Lines

between the various telescopes (depends on object location on the sky) Delay lines are needed to compensate the optical path difference



## Main Components: 3) Beam Combiner

Two main types:

 multi-axial (image plane): beams are place adjacent to each other and form a fringe pattern in space.



 co-axial (pupil plane): beams are added on top of each other e.g. via a beam splitter.

but also single-mode fibers and integrated optics.



## Main Components: Adaptive Optics

essential to correct wavefront aberrations for good interference. Adaptive optics (or for telescopes with D < r<sub>0</sub> tip-tilt correction) is

The amplitude of the fluctuations is:  $\sigma = \sqrt{6.88}$  $\left( r_{0}\right)$ 5/6 rads RMS

Hence, for a baseline B = 100m and a seeing of 1" this amounts to 70µm!



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## Fringe Visibility - Defintion

The visibility is defined as  $V = \frac{I_{\text{max}} - I_{\text{min}}}{r}$ 

$$I_{\rm max} + I_{\rm mi}$$

It is the Fourier transform of the object's brightness distribution.

is unresolved If the dark regions in the fringe pattern go to zero V = 1 o object

If V = 0 then there are no fringes  $\rightarrow$  object is completely resolved.



function of baseline for a resolved star. Fig. 2. Left: examples of fringes with visibilities of 1, 0.5 and 0. Right: visibility as a



## Fringe Tracking (Co-Phasing)

The white-light fringe has to be actively tracked, which requires tracking fluctuations within a small fraction of wavelength in real-time.

Example: ESO's FINITO scans the center of the fringe packet in H band with high speed and sends a cophasing signal to the VLTI phasing signal to the VLTI delay lines. FINITO operates on two channels, i.e. tracks three baselines.



## Closure Phase (1)

transform = amplitude of the fringes Fringe visibility tells one component of the objects Fourier

The phase is determined by the position of the fringes

optical path length), the fringes move constantly forward and Problem: due to atmospheric turbulence (which changes the backward.

Idea: use three telescopes  $\rightarrow$  three sets of fringes: (1-2), (2-3), (1-3)

In all three sets the fringes move, but not independently!

aperture synthesis imaging - the standard technique in radio interferometry) and can be used to cancel out phase error terms ightarrow this information is called closure phase (or self-calibration in

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	Table 1. Phase i	nformation contained i	n the closure phases alone.	
Number of telescopes	Number of Fourier phases	Number of closing triangles	Number of independent closure phases	Percentage (%) of phase information
3	3	1	-	33
7	21	35	15	71
21	210	1 3 3 0	190	90
27	351	2 925	325	93
50	1225	19 600	1176	96

**Closure** Phase

2

 $\Phi(1-2)
\Phi(2-3)
\Phi(3-1)$ 

 $\begin{aligned} & ) = \Phi_{\rm o}(1\text{-}2) \\ & ) = \Phi_{\rm o}(2\text{-}3) \\ & = \Phi_{\rm o}(3\text{-}1) \end{aligned}$ 

0

+

 $\begin{bmatrix} \varphi(2) - \varphi(1) \end{bmatrix} \\ \begin{bmatrix} \varphi(3) - \varphi(2) \end{bmatrix}$ 

 $\phi(2)$ 

Observed

Intrinsic

Atmosphere



underground Interferometry Laboratory from the individual telescopes are guided towards the centrally located, partly The three ATs move on rails between the thirty observing stations above the holes that provide access to the underlying tunnel system. The light beams

## Baseline Coverage (1)

requires a good coverage of the (u,v) plane. A smooth reconstruction of the object's intensity distribution I



## Baseline Coverage (2)

The Earth's rotation helps to fill the (u,v) plane. at 45° declination, observed for 3 hr both befor declination, observed for 3 hr both before and after transit. Assumed is a source



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# Field of View and Limiting Magnitude

(except for Fizeau intererometers):  $\theta_{max} \leq \frac{1}{D} \frac{1}{\Delta \lambda}$ The field of view is typically limited to a few arcseconds only

optical elements the size of the complex transfer optics. Larger field = larger

spatial filters, which limit the FOV

which requires either: The limiting magnitude is given by the atmospheric turbulence,

to use integration times shorter than  $\tau_0$  or

to use an AO system (guide stars!)

# Sensitivity of an Interferometer

with an interferometer is: The signal-to-noise for the measurement of visibility or phase

in the photon-limited regime (visible):  $SNR_{Poisson} =$  $nV^2$ 

1 +  $nV^2$  $\vdash$  $- \propto \sqrt{n} \cdot V$ 

in the background-limited regime (IR):  $SNR_{BUP} =$  $n^2 V^2 / b$  $- \propto n \cdot V$ 

 $\sqrt{1+\frac{1}{n^2V^2}}/b$ 

D<sup>2</sup>· *τ*<sub>0</sub>, volume, and V is the fringe visibility. where n is the number of source photons per coherence volume b is the number of background photons per coherence

credit: http://vldb.gsi.go.jp/sokuchi/vlbi/en/whatisvlbi/principle.html



## The Basic Principle - VLBI





#### European VLBI (Very Long Baseline Interferometry) Network



## Very Large Array VLA

- Y-shaped array of telescopes moved on railroad tracks
- telescope ametei 25-m each
- located Plains
- San Augustin in New Mexico onfigurations, spanning 1.0, 3.4, 11, and 36 km,
- , "O" , " ana
- 'especi configurations,

# Very Long Baseline Array VLBA

Ten 25 m antennas form an array of 8000 km in size.



# Australia Telescope Compact Array ATCA



### Westerbork

•Westerbork Synthesis Radio Telescope (WSRT)

14 telescopes

•25-meter each

•East-west baseline

•3 km in length

•effective collecting area of a 92 m dish



#### LOFAR

25,000 antennas for radio frequencies below 250 MHz.







Plateau de Bure

Interferometry 

## **Combined Array for Research in Millimeter**wave Astronomy (CARMA)

CARMA = six 10-meter telescopes from Caltech's Owens Valley Radio Maryland Association → Cedar (CA) Observatory + nine 6-meter telescopes from the Berkeley-Illinois-



## Sub-Millimeter Array (SMA)





Observing frequencies: Band 3 (>84 GHz) to band 9 (<720 GHz)

Baselines from 160m - 16 km.

Additional compact array of twelve 7m and four 12m antennas

Giant array of 50 antennas (12m each)

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independent of array configuration!). FWHM of beam is 21" at 300 GHz To . To achieve uniform sensitivity over a larger field

Sensitivity: use ALMA Sensitivity Calculator to estimate noise

